

Colin Conn

M.S. STUDENT · UNIVERSITY OF CINCINNATI

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Education

University of Cincinnati

M.S. COMPUTER SCIENCE

Cincinnati, OH

Aug 2023 - Present

- Advisor: Dr. Jillian Aurisano

University of Cincinnati

B.S. COMPUTER SCIENCE

Cincinnati, OH

Aug 2018 - May 2023

- Capstone Advisor: Dr. Jillian Aurisano

Skills

Front-end HTML, CSS, Svelte, React, Blazor, Angular, Vue.js

Design Figma, Canva

Data Vis D3.js, VegaLite, Tableau, Power BI

Programming Node.js, Python, JavaScript, C#, LaTeX

Game Dev Godot, Unity

Experience

TEACHING AND RESEARCH

Teaching Assistant

UNIVERSITY OF CINCINNATI

Cincinnati, OH

Aug 2024 - Present

- User Interface I - 57 Students
- Visual Interfaces of Data - 37 Students

Graduate Assistant - DaVinci Lab

UNIVERSITY OF CINCINNATI

Cincinnati, OH

Jun 2023 - Present

- Designing and developing a tool to allow for easy collaboration using a shared matrix of screens in a classroom or lab environment
- Creating sketches and designing prototypes with Figma before implementing new features
- Utilizing libraries such as Simple-Peer and Socket.io to allow users to come together and share content effectively

INDUSTRY

Software Co-Op

KLH ENGINEERS

Ft. Thomas, KY

Aug 2021 - May 2023

- Programmed a data integration web application and Revit add-in for use by over a dozen internal professional engineers and external customers across the country
- Connected a Blazor front end with a MySQL back end to efficiently display data for building design projects
- Participated in design review meetings to collaboratively design usable and accessible UI elements for the application

IT Intern - Office of Research

UNIVERSITY OF CINCINNATI

Cincinnati, OH

Aug 2019 - Aug 2021

- Developed and styled web apps used to apply for hundreds of thousands of dollars' worth of grant funding using Vue.js and Angular frameworks
- Refactored the equipment tracking system for thousands of pieces of research and office equipment in a department SharePoint server
- Collected data from professors throughout the University of Cincinnati and created helpful visualizations for users to ingest the data

Curriculum Design Intern

TECH ELEVATOR

Cleveland, OH

May 2019 - Aug 2019

- Collaborated with the curriculum design team of a coding bootcamp refining the learning process for students as an outside perspective on the course
- Tracked and documented the progress of 15 students through a 12-week full-stack development bootcamp
- Assisted with procurement and preparation of materials for external remote company bootcamp classes

Awards, Fellowships, & Honors

2024-25 **Graduate Incentive Award**, University of Cincinnati

2023-24 **Graduate Incentive Award**, University of Cincinnati
Godown Family Graduate Fellowship, Godown Family

2023 **Dean's List - Spring**, University of Cincinnati

2022 **Dean's List - Fall**, University of Cincinnati
Dean's List - Spring, University of Cincinnati

2021 **Dean's List - Summer**, University of Cincinnati

2020 **Dean's List - Fall**, University of Cincinnati
Dean's List - Spring, University of Cincinnati

Research Projects

Master's Thesis

ADVISOR: DR. JILLIAN AURISANO

University of Cincinnati

Aug 2023 - Present

- **Subject:** Analyzing how collegiate esports players utilize retrospective video review
 - Completing and submitting research proposals to UC's Institutional Review Board
 - Recording and thematically analyzing player retrospective review sessions
 - Conducting and analyzing player interviews regarding their review experiences

Undergraduate Capstone Project

ADVISOR: DR. JILLIAN AURISANO

University of Cincinnati

Aug 2022 - May 2023

- **Subject:** Data visualization dashboard for collegiate *Overwatch 2* players
 - Surveyed Collegiate *Overwatch 2* players to find their data needs
 - Collected test dataset from a collegiate team's practice
 - Used D3.js to create a visualization dashboard for players to analyze their play